

*HIGH-VOLTAGE MIXED-SIGNAL IC*

UC1606

65COM x 132SEG Matrix LCD Controller-Driver

**Product Specifications**  
**Version 1.32**

**September 24, 2003**

**ULTRACHIP**

*The Coolest LCD Driver Ever!!*

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# UC1606

## *Single-Chip, Ultra-Low Power Passive Matrix LCD Controller-Driver*

### INTRODUCTION

UC1606 is an advanced high-voltage mixed-signal CMOS IC, especially designed for the display needs of ultra-low power hand-held devices.

This chip employs UltraChip's unique DCC (Direct Capacitor Coupling) driver architecture to achieve near crosstalk free images.

In addition to low power COM and SEG drivers, UC1606 contain all necessary circuits for high-V LCD power supply, bias voltage generation, timing generation and graphics data memory.

Advanced circuit design techniques are employed to minimize external component counts and reduce connector size while achieving extremely low power consumption.

### MAIN APPLICATIONS

- Cellular Phones, Smart Phones, and other battery operated devices and/or portable Instruments

### FEATURE HIGHLIGHTS

- Support industry standard 8-bit parallel interface (8080 or 6800), 4-wire SPI (S8), and 3-wire SPI (S9) serial interface.
- Support four multiplexing rates (25, 33, 49, 65).
- Self-configuring 6x charge pump with on-chip pumping capacitor requires only 3 external capacitors to operate.
- Flexible data addressing/mapping schemes to support wide ranges of software models and LCD layout placements.
- Software programmable 4 temperature compensation coefficients.
- On-chip bypass capacitor for  $V_{LCD}$  makes  $V_{LCD}$  bypass capacitor optional for small LCD panels.
- On-chip Power-ON Reset and Software RESET commands, make RST pin optional.
- $V_{DD}$  (digital) range: 2.4V ~ 5V  
 $V_{DD}$  (analog) range: 2.4V ~ 5V  
LCD  $V_{OP}$  range: 6.5V ~ 12.5V
- Available in gold bump dies  
Bump pitch: 70uM min.  
Bump gap: 24uM min.

**ORDERING INFORMATION**

Product ID	Description
UC1606xGAF	65 COM x 132 SEG LCD driver

**General Notes****APPLICATION INFORMATION**

For improved readability, the specification contains many application data points. When application information is given, it is advisory and does not form part of the specification for the device.

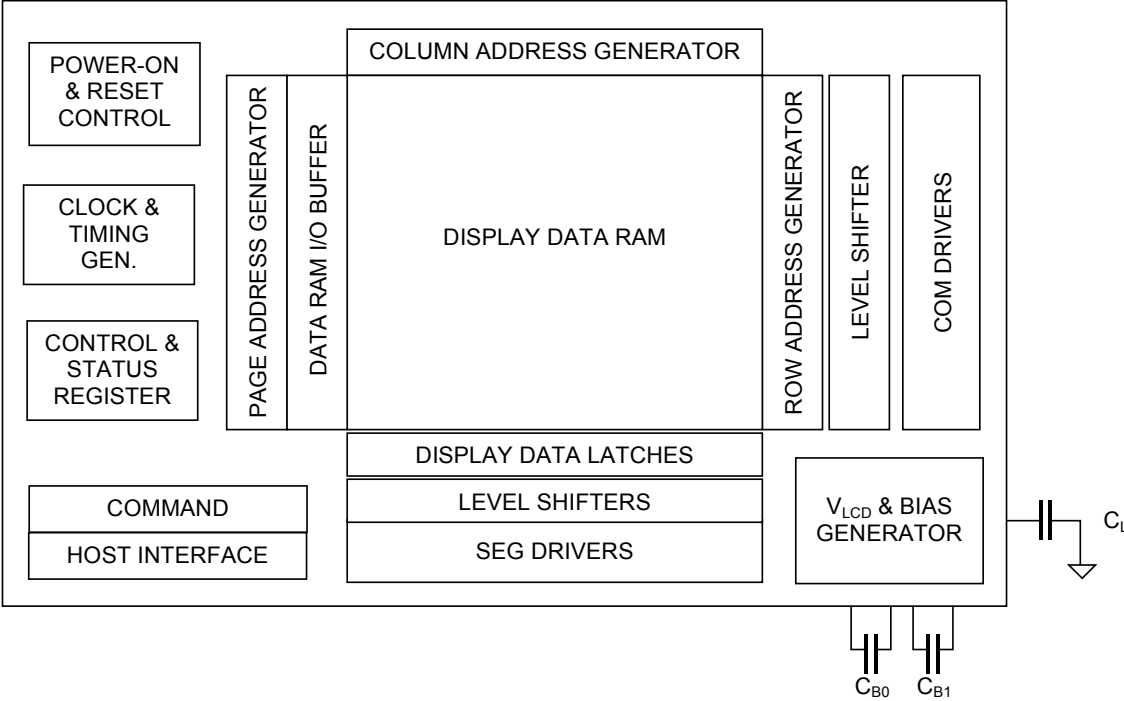
**BARE DIE DISCLAIMER**

All die are tested and are guaranteed to comply with all data sheet limits up to the point of wafer sawing for a period of ninety (90) days from the date of UltraChip's delivery. There is no post wafer saw/pack testing performed on individual die. Although the latest modern processes are utilized for wafer sawing and die pick-&-place into wafer pack carriers, UltraChip has no control of third party procedures in the handling, packing or assembly of the die. Accordingly, it is the responsibility of the customer to test and qualify their application in which the die is to be used. UltraChip assumes no liability for device functionality or performance of the die or systems after handling, packing or assembly of the die.

**LIFE SUPPORT APPLICATIONS**

These devices are not designed for use in life support appliances, or systems where malfunction of these products can reasonably be expected to result in personal injuries. Customer using or selling these products for use in such applications do so at their own risk.

**BLOCK DIAGRAM**



**PIN DESCRIPTION**

Name	Type	Pins	Description
<b>MAIN POWER SUPPLY</b>			
V <sub>DD</sub> V <sub>DD2</sub> V <sub>DD3</sub>	PWR		V <sub>DD2</sub> /V <sub>DD3</sub> is the analog power supply and it should be connected to the same power source. V <sub>DD</sub> is the digital power supply and it should be connected to a voltage source that is no higher than V <sub>DD2</sub> /V <sub>DD3</sub> . Minimize the trace resistance for V <sub>DD</sub> and V <sub>DD2</sub> /V <sub>DD3</sub> .
V <sub>SS</sub> V <sub>SS2</sub>	GND		Ground. Connect V <sub>SS</sub> and V <sub>SS2</sub> to the shared GND pin. Minimize the trace resistance for V <sub>SS</sub> and V <sub>SS2</sub> .
<b>LCD POWER SUPPLY</b>			
V <sub>B1+</sub> V <sub>B1-</sub> V <sub>B0+</sub> V <sub>B0-</sub>	PWR		LCD Bias Voltages. These are the voltage sources to provide SEG driving currents. These voltages are generated internally. Connect capacitors of C <sub>BX</sub> value between V <sub>BX+</sub> and V <sub>BX-</sub> . The resistance of these four traces directly affects the SEG driving strength of the resulting LCD module. Minimize the trace resistance is critical in achieving high quality image.
V <sub>LCD-IN</sub> V <sub>LCD-OUT</sub>	PWR		Main LCD Power Supply. Connect these pins together. A by-pass capacitor C <sub>L</sub> is optional. When C <sub>L</sub> is used, connect C <sub>L</sub> between V <sub>LCD</sub> and V <sub>SS</sub> , and keep the trace resistance under 300 Ohm.

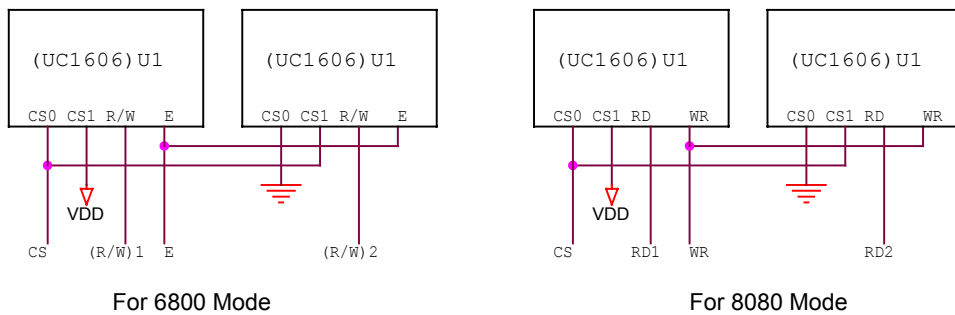
**NOTE**

- In COG applications, use one maximum width trace to connect V<sub>DD</sub>/V<sub>DD2</sub>/V<sub>DD3</sub> to the LCM pad to minimize trace resistance. However, to avoid noise cross-coupling, insert a slit, 0.2~0.3mm long, between V<sub>DD</sub>/V<sub>DD2</sub>/V<sub>DD3</sub>. Same treatment for V<sub>SS</sub>/V<sub>SS2</sub>.
- Recommended capacitor values:  
C<sub>B</sub>: 150 ~ 250x LCD load capacitance or 1.0uF (2V), whichever is higher.  
C<sub>L</sub>: 5nF ~ 20nF (16V) is appropriate for most applications.



Name	Type	Pins	Description
<b>LCD DRIVER OUTPUT</b>			
SEG1 ~ SEG132	HV		SEG (column) driver outputs. Support up to 132 columns. Leave unused drivers open-circuit.
CIC	HV		Icon driver output.
COM1 ~ COM64	HV		COM (row) driver outputs. Support up to 64 rows. When Mux Rate is not 65, please use only COM1~COM(x-1), x=65, 49, 33, or 25, and leave COM (x) ~ COM64 open-circuit.
<b>MISC. PINS</b>			
V <sub>DDX</sub>	O		Auxiliary V <sub>DD</sub> . These pins are connected to the main V <sub>DD</sub> bus on chip, and they are provided to facilitate chip configurations in COG and COF applications. There is no need to connect V <sub>DDX</sub> to V <sub>DD</sub> externally. These pins should not be used to provide V <sub>DD</sub> power to the chip.
EO	O		Reserved. Leave this pin open circuit.
TST4	I		Test control. Connect to V <sub>SS</sub> .
TST[3:1]	I/O		Test I/O pins. Leave these pins open circuit during normal use.
TP[3:1]	I		Test control. Leave these pins open circuit during normal use.

**\*1** When read data is needed under joint bus (using more than one UC1606), following application circuits are recommended. Each R/W (RD) pin should be separated from others.





## CONTROL REGISTERS

UC1606 contains registers which control the chip operation. These registers can be modified by commands. The following table is a summary of the control registers, their meaning and their default value. The commands supported by UC1606 are described in the next two sections, first a summary table, followed by a detailed description.

**Name:** The Symbolic reference of the register byte.  
Note that, some symbol names refer to collection of bits (flags) within one register byte.

**Default:** Numbers shown in **Bold** fonts are values after *Power-Up-Reset* and *System-Reset*.

Name	Bits	Default	Description																											
SL	6	0H	Start Line. Mapping from COM1 to Display Data RAM.																											
CR	8	0H	Return Column Address. Useful for cursor implementation.																											
CA	8	0H	Display Data RAM Column Address (Used in Host to Display Data RAM access)																											
PA	4	0H	Display Data RAM Page Address (Used in Host to Display Data RAM access)																											
BR	2	PIN	Bias Ratio. The ratio between $V_{LCD}$ and $V_{BIAS}$ . <table border="1" style="margin-left: 20px;"> <thead> <tr> <th colspan="5">Bias Ratio (BR[1:0])</th> </tr> <tr> <th>Mux Rate</th> <th>00</th> <th>01</th> <th>10</th> <th>11</th> </tr> </thead> <tbody> <tr> <td>65</td> <td>7.33</td> <td>8.0</td> <td>8.66</td> <td>9.33</td> </tr> <tr> <td>49</td> <td>6.0</td> <td>6.67</td> <td>7.33</td> <td>8.0</td> </tr> <tr> <td>33/25</td> <td>4.67</td> <td>5.33</td> <td>6.0</td> <td>6.66</td> </tr> </tbody> </table> Default value depends on BR[1:0] pin configuration, and can be re-defined by Set LCD Bias Ratio command.	Bias Ratio (BR[1:0])					Mux Rate	00	01	10	11	65	7.33	8.0	8.66	9.33	49	6.0	6.67	7.33	8.0	33/25	4.67	5.33	6.0	6.66		
Bias Ratio (BR[1:0])																														
Mux Rate	00	01	10	11																										
65	7.33	8.0	8.66	9.33																										
49	6.0	6.67	7.33	8.0																										
33/25	4.67	5.33	6.0	6.66																										
TC	2	PIN	Temperature Compensation (per °C). 00b: 0.0%                      01b: -0.05% 10b: -0.1%                    11b: -0.2% Default value depends on TC[1:0] pin configuration.																											
GN	3	3H	Gain, coarse setting of $V_{BIAS}$ and $V_{LCD}$ <table border="1" style="margin-left: 20px;"> <thead> <tr> <th colspan="9">GN[2:0]</th> </tr> <tr> <th></th> <th>000</th> <th>001</th> <th>010</th> <th>011</th> <th>100</th> <th>101</th> <th>110</th> <th>111</th> </tr> </thead> <tbody> <tr> <td><b>Gain</b></td> <td>1.43</td> <td>1.58</td> <td>1.72</td> <td>1.89</td> <td>2.08</td> <td>2.28</td> <td>2.49</td> <td>2.72</td> </tr> </tbody> </table>	GN[2:0]										000	001	010	011	100	101	110	111	<b>Gain</b>	1.43	1.58	1.72	1.89	2.08	2.28	2.49	2.72
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<b>Gain</b>	1.43	1.58	1.72	1.89	2.08	2.28	2.49	2.72																						
PM	6	10H	Electronic Potentiometer to fine tune $V_{BIAS}$ and $V_{LCD}$																											
MR	2	PIN	Multiplexing Rate: Number of pixel rows: 00b: 25                              01b: 33 10b: 49                              11b: 65 Default value depends on MR[1:0] pin configuration.																											

Name	Bits	Default	Description
OM	2	–	Operating Modes (Read Only) 10b: Sleep                      11b: Normal 01b: (Not used)                00b: Reset
BZ	1	–	Busy with internal processes (reset, changing mode, etc.) OK for Display RAM read/write access.
RS	1		Reset in progress, Host Interface not ready
PC	3	7H	Vlcd pump control. PC[0]:    0b: Low LCD loading <b>1b: Regular LCD loading</b> PC[2:1]:   00b: External Vlcd        01b: 4x 10b: 5x <b>11b: 6x</b>
APC0	8	6CH	Advanced Product Configuration. For UltraChip only. Please do not use.
DC	3	0H	Display Control: DC[0]: PXV: Pixels Inverse (Default: <b>OFF</b> ) DC[1]: APO: All Pixels ON (Default: <b>OFF</b> ) DC[2]: Display ON/OFF (Default: <b>OFF</b> ).
AC	4	0H	Address Control: AC[0]: WA: Automatic column/page Wrap Around (Default <b>0:OFF</b> ) AC[1]: Reserved (always set to 0) AC[2]: PID: PA (page address) auto increment direction ( <b>0: +1</b> 1: -1) AC[3]: CUM: Cursor update mode, (Default <b>0:OFF</b> ) when CUM=1, CA increment on write only, wrap around suspended
LC	4	0H	LCD Mapping Control: LC[0]: MSF: MSB First mapping Option LC[1]: Reserved (always set to 0) LC[2]: MX, Mirror X (Column sequence inversion) LC[3]: MY, Mirror Y (Row sequence inversion)

**COMMAND TABLE**

The following is a list of host commands supported by UC1606

C/D: 0: Control, 1: Data  
W/R: 0: Write Cycle, 1: Read Cycle

# Useful Data bits  
- Don't Care

	Command	C/D	W/R	D7	D6	D5	D4	D3	D2	D1	D0	Action	Default value
1	Write Data Byte	1	0	#	#	#	#	#	#	#	#	Write 1 byte	N/A
2	Read Data Byte	1	1	#	#	#	#	#	#	#	#	Read 1 byte	N/A
3	Get Status	0	1	BZ	MX	DE	RS	0	0	0	0	Get Status	N/A
4	Set Column Address LSB	0	0	0	0	0	0	#	#	#	#	Set CA[3:0]	0
	Set Column Address MSB	0	0	0	0	0	1	#	#	#	#	Set CA[7:4]	0
5	Set Gain	0	0	0	0	1	0	0	#	#	#	Set GN[2:0]	011b
6	Set Pump Control	0	0	0	0	1	0	1	#	#	#	Set PC[2:0]	111b
7	Set Adv. Product Config. (double byte command)	0	0	0	0	1	1	0	0	0	R	For UltraChip only. Do not use.	N/A
		0	0	#	#	#	#	#	#	#	#		
8	Set Start Line	0	0	0	1	#	#	#	#	#	#	Set SL[5:0]	0
9	Set Page Address	0	0	1	0	1	1	#	#	#	#	Set PA[3:0]	0
10	Set Potentiometer (double-byte command)	0	0	1	0	0	0	0	0	0	1	Set PM[5:0]	PM=16
		0	0	-	-	#	#	#	#	#	#		
11	Set RAM Address Control	0	0	1	0	0	0	1	#	0	#	Set AC[2:0]	000b
12	Set Column Mirroring	0	0	1	0	1	0	0	0	0	#	Set LC[3]	0
13	Set All-Pixel-ON	0	0	1	0	1	0	0	1	0	#	Set DC[1]	0=disable
14	Set Inverse Display	0	0	1	0	1	0	0	1	1	#	Set DC[0]	0=disable
15	Set Display Enable	0	0	1	0	1	0	1	1	1	#	Set DC[2]	0=disable
16	Set LCD Mapping Control	0	0	1	1	0	0	#	#	0	#	Set LC[3:0]	0
17	System Reset	0	0	1	1	1	0	0	0	1	0	System Reset	N/A
18	NOP	0	0	1	1	1	0	0	0	1	1	No operation	N/A
19	Set LCD Bias Ratio	0	0	1	1	1	0	1	0	#	#	Set BR[1:0]	PIN
20	Reset Cursor Mode	0	0	1	1	1	0	1	1	1	0	AC[3]=0, CA=CR	N/A
21	Set Cursor Mode	0	0	1	1	1	0	1	1	1	1	AC[3]=1, CR=CA	N/A
22	Set Test Control (double byte command)	0	0	1	1	1	0	0	1	TT		For UltraChip only. Do not use.	N/A
		0	0	#	#	#	#	#	#	#	#		

\* Other than commands listed above, all other bit patterns may result in undefined behavior.

**COMMAND DESCRIPTION**

**(1) Write data to display memory**

Action	C/D	W/R	D7	D6	D5	D4	D3	D2	D1	D0
Write data	1	0	8bits data write to SRAM							

**(2) Read data to display memory**

Action	C/D	W/R	D7	D6	D5	D4	D3	D2	D1	D0
Read data	1	1	8bits data from SRAM							

Write/Read Data Byte (command 1,2 ) operation accesses display buffer RAM based on Page Address (PA) register and Column Address (CA) register. To minimize bus interface cycles, PA and CA will be increased or decreased automatically depending on the setting of Access Control (AC) registers. PA and CA can also be programmed directly by issuing *Set Page Address* and *Set Column Address* commands.

If Wrap-Around (WA) is OFF (AC[0] = 0), CA will stop increasing after reaching the end of page (MC), and system programmers need to set the values of PA and CA explicitly. If WA is ON (AC[0]=1), when CA reaches end of page, CA will be reset to 0 and PA will be increased or decreased by 1, depending on the setting of Page Increment Direction (PID, AC[2]). When PA reaches the boundary of RAM (i.e. PA = 0 or 31), PA will be wrapped around to the other end of RAM and continue.

**(3) Get Status**

Action	C/D	W/R	D7	D6	D5	D4	D3	D2	D1	D0
Get Status	0	1	BZ	MX	DE	RS	0	0	0	0

Status flag definitions:

*BZ*: Busy with internal process. When BZ=1 host interface can access if RS=0.

*MX*: Status of register LC[2], mirror X.

*DE*: Display enable flag. DE=1 when display enabled

*RS*: Reset in progress. If RS=1, host interface will be inaccessible.

**(4) Set Column Address**

Action	C/D	W/R	D7	D6	D5	D4	D3	D2	D1	D0
Set Column Address LSB CA[3:0]	0	0	0	0	0	0	CA3	CA2	CA1	CA0
Set Column Address MSB CA[7:4]	0	0	0	0	0	1	CA7	CA6	CA5	CA4

Set the SRAM column address before Write/Read memory from host interface.

CA possible value=**0-131**

**(5) Set Gain**

Action	C/D	W/R	D7	D6	D5	D4	D3	D2	D1	D0
Set Gain GN[2:0]	0	0	0	0	1	0	0	GN2	GN1	GN0

Program Gain (GN[2:0]) . See section LCD VOLTAGE SETTING for more detail.

	GN[2:0]							
	000	001	010	011	100	101	110	111
<b>Gain</b>	1.43	1.58	1.72	1.89	2.08	2.28	2.49	2.72

**(6) Set Pump Control**

Action	C/D	W/R	D7	D6	D5	D4	D3	D2	D1	D0
Set Pump Control PC[2:0]	0	0	0	0	1	0	1	PC2	PC1	PC0

Set PC[2:0] to program to use internal charge pump of external VLCD source:

PC[0]:     **0b**: Low LCD loading     **1b**: Regular LCD loading  
 PC[2:1]:   **00b**: External  $V_{LCD}$      **01b**: 4x  
               **10b**: 5x                     **11b**: 6x

**(7) Set Advance Product Configuration**

Action	C/D	W/R	D7	D6	D5	D4	D3	D2	D1	D0
Set APC[0]	0	0	0	0	1	1	0	0	0	R
(Double byte command)	0	0	APC register parameter							

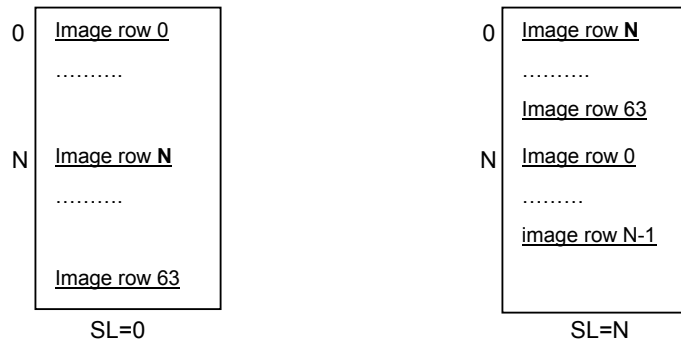
For UltraChip only. Please do NOT use.

**(8) Set Start Line**

Action	C/D	W/R	D7	D6	D5	D4	D3	D2	D1	D0
Set Start Line SL[5:0]	0	0	0	1	SL5	SL4	SL3	SL2	SL1	SL0

Set the start line number

Start line setting will scroll the displayed image up by SL rows. The valid value is between 0 (no scrolling) and 63. One example of the visual effect on LCD is illustrated in the figure below.



COM Icon (CIC) is not affected by this command.

**(9) Set Page Address**

Action	C/D	W/R	D7	D6	D5	D4	D3	D2	D1	D0
Set Page Address LSB PA [3:0]	0	0	1	0	1	1	PA3	PA2	PA1	PA0

Set the SRAM page address before write/read memory from host interface.

Effective range of value = 0 ~ 8

**(10) Set Potentiometer**

Action	C/D	W/R	D7	D6	D5	D4	D3	D2	D1	D0
Set Potentiometer PM [5:0] (Double byte command)	0	0	1	0	0	0	0	0	0	1
	0	0	-	-	PM5	PM4	PM3	PM2	PM1	PM0

Program Potentiometer (PM[5:0]). See section LCD VOLTAGE SETTING for more detail.

Effective range of PM value = 0 ~ 63

**(11) Set RAM Address Control**

Action	C/D	W/R	D7	D6	D5	D4	D3	D2	D1	D0
Set AC [2:0]	0	0	1	0	0	0	1	AC2	AC1	AC0

Program registers AC[2:0] for RAM address control.

AC[0] -- Automatic column/page wrap around (WA).

AC[1] – Reserved. (Always set to 0).

AC[2] – PID, page address (PA) auto increment direction ( 0/1 = +/- 1 )  
 The column address will be reset to 0 and page address will increase/decrease  
 (+/- 1 depend on PID = 0/1 ) after column address equal to maximum column value.

**(12) Set Column Mirroring**

Action	C/D	W/R	D7	D6	D5	D4	D3	D2	D1	D0
Set Column Mirroring LC [3]	0	0	1	0	1	0	0	0	0	MY

Set LC[2] for COM (row) mirror (MY).

MY is implemented by reversing the mapping order between RAM and COM (row) electrodes. The data stored in RAM is not affected by MY command. MY will have immediate effect on the display image.

**(13) Set All Pixel ON**

Action	C/D	W/R	D7	D6	D5	D4	D3	D2	D1	D0
Set All Pixel ON DC [1]	0	0	1	0	1	0	0	1	0	DC1

Set DC[1] to force all SEG drivers to output ON signals. This function has no effect on the existing data stored in display RAM.

**(14) Set Inverse Display(PXV)**

Action	C/D	W/R	D7	D6	D5	D4	D3	D2	D1	D0
Set Inverse Display DC [0]	0	0	1	0	1	0	0	1	1	DC0

Set DC[0] to force all SEG drivers to output the inverse of the data which stored in display memory. This function has no effect on the existing data stored in display RAM.

**(15) Set Display Enable**

Action	C/D	W/R	D7	D6	D5	D4	D3	D2	D1	D0
Set Display Enable DC[2]	0	0	1	0	1	0	1	1	1	DC2

This command is for programming registers DC[2].

When DC[2] is set to 1, UC1606 will turn on COM drivers and SEG drivers.

**(16) Set LCD Mapping Control**

Action	C/D	W/R	D7	D6	D5	D4	D3	D2	D1	D0
Set LCD Mapping Control LC[3:0]	0	0	1	1	0	0	MY	MX	LC1	MSF

Set LC[3:0] for COM (row) mirror (MY), SEG (column) mirror (MX) and MSB first or LSB first options (MSF).

MY is implemented by reversing the mapping order between RAM and COM (row) electrodes. The data stored in RAM is not affected by MY command. MY will have immediate effect on the display image.

MX is implemented by selecting the CA or 131-CA as write/read(from host interface) display RAM column address so this function will only take effect after rewriting the RAM data

LC1 – Reserved. (Always set to 0).

MSF is implemented by MSB-LSB swapping. When MSB first (LC[0] ) bit is set, data D[7:0] will be re-aligned then stored to RAM.

**(17) System Reset**

Action	C/D	W/R	D7	D6	D5	D4	D3	D2	D1	D0
System Reset	0	0	1	1	1	0	0	0	1	0

This command will activate the system reset. The system will take about 5ms to reset

**(18) NOP**

Action	C/D	W/R	D7	D6	D5	D4	D3	D2	D1	D0
No operation	0	0	1	1	1	0	0	0	1	1

This command is used for “no operation”.

**(19) Set LCD Bias Ratio**

Action	C/D	W/R	D7	D6	D5	D4	D3	D2	D1	D0
Set Bias Ratio BR [1:0]	0	0	1	1	1	0	1	0	BR1	BR0

Bias ratio definition:

	Bias Ratio (BR[1:0])			
Mux Rate	00	01	10	11
65	7.33	8.0	8.66	9.33
49	6.0	6.67	7.33	8.0
33/25	4.67	5.33	6.0	6.66

**(20) Reset Cursor Mode**

Action	C/D	W/R	D7	D6	D5	D4	D3	D2	D1	D0
Return to cursor. AC[3]=0, CA=CR	0	0	1	1	1	0	1	1	1	0

This command is used to reset cursor update mode function. See description below.

**(21) Set Cursor Mode**

Action	C/D	W/R	D7	D6	D5	D4	D3	D2	D1	D0
Set AC[3]=1 CR=CA	0	0	1	1	1	0	1	1	1	1

Set Cursor Mode command is used to turn on cursor update mode function. AC[3] will be set to 1, register CR will be set to the value of register CA

When AC[3]=1, column address (CA) will only increment with write RAM operation but not on read RAM operation. The address CA wraps around will also be suspended no matter what WA setting is. The purpose of this combination of features is to support "Read-Modify-Write" for cursor implementation.

Reset Cursor Mode command will clear cursor update mode flag (AC[3]=0), CA will be restored to previous CA value which is stored in CR, and CA, PA increment will return to its normal condition.

**(22) Set Test Control**

Action	C/D	W/R	D7	D6	D5	D4	D3	D2	D1	D0
Set TT	0	0	1	1	1	0	0	1	TT	
(Double byte command)	0	0	Testing parameter							

This command is used for UltraChip production testing. For UltraChip Only. Please do not use.



## LCD VOLTAGE SETTINGS

### MULTIPLEX RATES

Four multiplex rates are supported in UC1606 (65, 49, 33, 25). MR is not software programmable. It is determined by pin programming.

### BIAS SELECTION

Bias Ratio (*BR*) is defined as the ratio between  $V_{LCD}$  and  $V_B$ , i.e.  $BR = V_{LCD}/V_B$ , where  $V_B = V_{B1+} - V_{B1-} = V_{B0+} - V_{B0-}$ .

The reference *Bias Ratio* can be estimated by:

$$\sqrt{Mux + 1}$$

UC1606 supports four bias ratios for each MR (Mux Rate) setting as illustrated below.

Mux Rate	Bias Ratio (BR[1:0])			
	00	01	10	11
65	7.33	8.0	8.66	9.33
49	6.0	6.67	7.33	8.0
33/25	4.67	5.33	6.0	6.66

**Table 1:** BR vs. Mux Rates

BR can be selected either by software program or by hardware pin wiring.

### $V_B$ GENERATION

$V_B$  is generated internally by UC1606. The value of  $V_B$  is determined by three control registers: *GN* (Gain), *PM* (Potential Meter), *TC* (Temperature Compensation) with the following relationship:

$$V_B = Gain \times V_{PM}$$

where  $V_{PM}$  is the output of an internal Electronic Potential Meter.

The value of  $V_{PM}$  is given by:

$$V_{PM} = \frac{600 + PM}{1200} \times V_{REF}$$

The value of *Gain* is controlled by *GN*[2:0]. Their relationship is shown below:

Gain	GN[2:0]							
	000	001	010	011	100	101	110	111
Gain	1.43	1.58	1.72	1.89	2.08	2.28	2.49	2.72

**Table 2:** Gain vs. GN value

### $V_{REF}$ Temperature Compensation

$V_{REF}$  is a temperature compensated reference voltage.  $V_{REF}$  increases automatically as ambient temperature cools down.

Four (4) different temperatures compensated  $V_{REF}$  can be selected via pin wiring. The compensation coefficient is given by the following table:

TC[1:0]	00	01	10	11
% per °C	0.0	-0.05	-0.10	-0.20

**Table 3:** Temperature Compensation

For all TC values,  $V_{REF}$  are normalized to 1.25V at 25 °C. When selecting TC, make sure  $V_{B+}$  and  $V_{LCD}$  stays within specified UC1606 ratings across entire operating temperature range.

### $V_{LCD}$ SELECTION

$V_{LCD}$  may be supplied either by internal charge pump or by external power supply. The source of  $V_{LCD}$  is controlled by *PC*[2:1].

When  $V_{LCD}$  is generated internally its value has the following relationship with  $V_B$ :

$$V_{LCD} = BiasRatio \times V_B$$

Given  $V_{REF} = 1.25V$  at 25 °C,  $V_{LCD}$  becomes:

$$V_{LCD} \cong BiasRatio \times Gain \times \frac{600 + PM}{1200} \times 1.25 \quad (1)$$

When *PM*=0, then equation (1) becomes:

$$V_{LCD} \cong BiasRatio \times Gain / 1.6 \quad (1b)$$

### LOAD DRIVING STRENGTH

UC1606's drivers and power supply circuits are designed to handle capacitance load of >2.5pF per pixel at  $V_{LCD}=10.5V$  when  $V_{DD2} > 2.4V$ .

UC1606 load driving strength is sensitive to ITO impedance of power supply circuits ( $V_{DD}$ ,  $V_{SS}$ ,  $V_{B0/B1}$ ,  $V_{LCD}$ .) Be sure to minimize these ITO trace resistance for COG applications.

### POWER SUPPLY CONFIGURATION

UC1606 has built-in charge pump with on-chip pumping capacitors. The number of pump stages can be programmed by setting *PC*[2:1] register. Make sure the chip is in Reset mode before changing the value of *PC*[2:0].

Given the same display quality, the lower *PC*[2:1] setting the more efficient is UC1606, but the weaker is the driving strength. In application,

designers are recommended to verify the design with the highest setting first before trying lower settings to achieve better efficiency.

Due to the use of fully embedded power supply, built-in power ready detector, and drain circuit, there is no rigid power up or power down sequences for UC1606

controllers when using internal  $V_{LCD}$  generator.

On the other hand, caution must be exercised when external  $V_{LCD}$  source is used. The general rule of thumb is to make sure Display Enable is OFF before connecting or disconnecting external  $V_{LCD}$  sources.

### Hi-V GENERATOR AND BIAS REFERENCE CIRCUIT

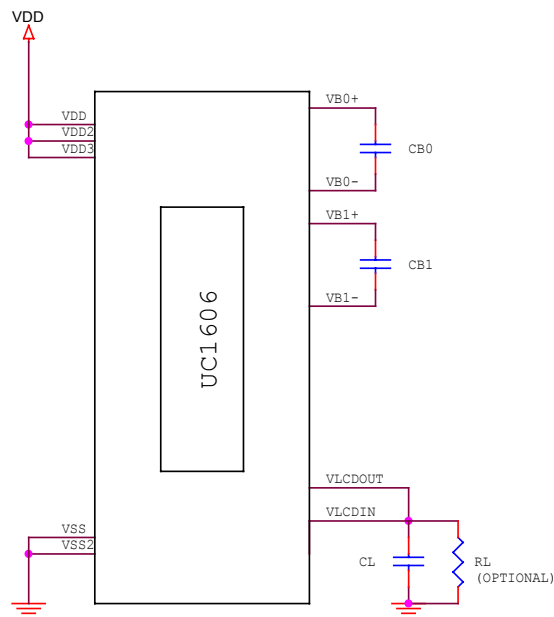


FIGURE 1: Reference circuit using internal Hi-V generator circuit

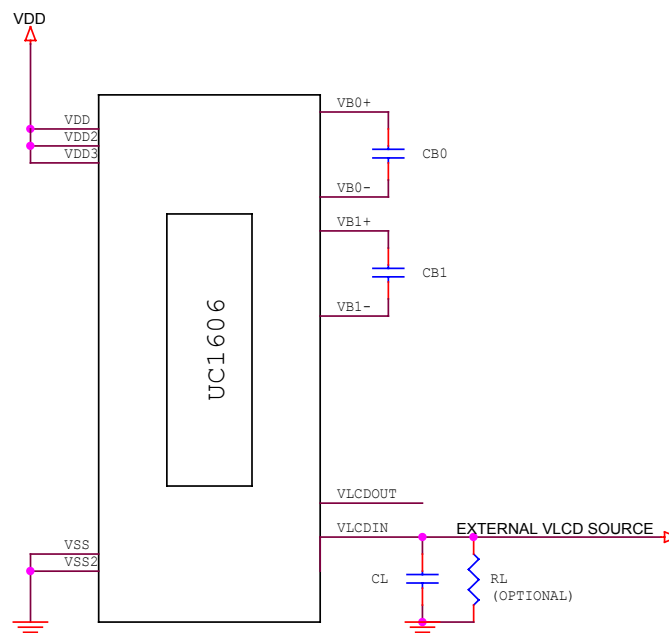


FIGURE 2: Reference circuit using external Hi-V source

#### Note

- Recommended component values:
  - $C_B$ :  $\sim 100 \times$  LCD load capacitance or  $1.0 \mu\text{F}$  (2V), whichever is higher.
  - $C_L$ :  $5 \text{ nF} \sim 20 \text{ nF}$  (16V) is appropriate for most applications.
  - $R_L$ :  $10 \text{ M}\Omega$ . Acts as a draining circuit when the power is abnormally shut down.
- The illustrated resistor values are for reference only. Please optimize for specific requirements of each application.

## LCD DISPLAY CONTROLS

### CLOCK & TIMING GENERATOR

UC1606 contains a built-in system clock. All required components for the clock oscillator are built-in. No external parts are required.

### DRIVER MODES

COM and SEG drivers can be in either Idle mode or Active mode, controlled by Display Enable flag (DC[2]). When COM drivers are in Idle mode, their outputs are high-impedance (open circuit). When SEG drivers are in Idle mode, their outputs are connected to  $V_{SS}$ .

### DRIVER ARRANGEMENTS

The naming conventions are: COM(x), where  $x=1\sim 65$ , refers to the COM driver for the x-th row of pixels on the LCD panel.

The mapping of COM(x) to LCD pixel rows is the same for all MR, MX and MY settings. When MR is not 65, then COM(x) ~ COM65 ( $X = MR+1$ ) should be left open circuit.

### Display Controls

There are three groups of display control flags in the control register DC: Driver Enable (DE), All-Pixel-ON (APO) and Inverse (PXV). DE has the overriding effect over PXV and APO.

#### DRIVER ENABLE (DE)

Driver Enable is controlled by the value of DC[2] via *Set Display ON* command.

When DC[2] is set to OFF (logic "0"), both SEG and COM drivers will become idle and UC1606 will put itself into Sleep mode to conserve power.

When DC[2] is set to ON, the DE flag will become "1", and UC1606 will first exit from Sleep mode, restore the power ( $V_{LCD}$ ,  $V_{BIAS}$  etc.) and then turn on COM drivers and proper SEG drivers.

#### ALL PIXELS ON (APO)

When set, this flag will force all active SEG drivers to output ON signals, disregarding the data stored in the display buffer.

This flag has no effect when Display Enable is OFF and it has no effect on data stored in RAM.

#### INVERSE (PXV)

When this flag is set to ON, active SEG drivers will output the inverse of the value it received from the display buffer RAM (bit-wise inversion). This flag has no impact on data stored in RAM.

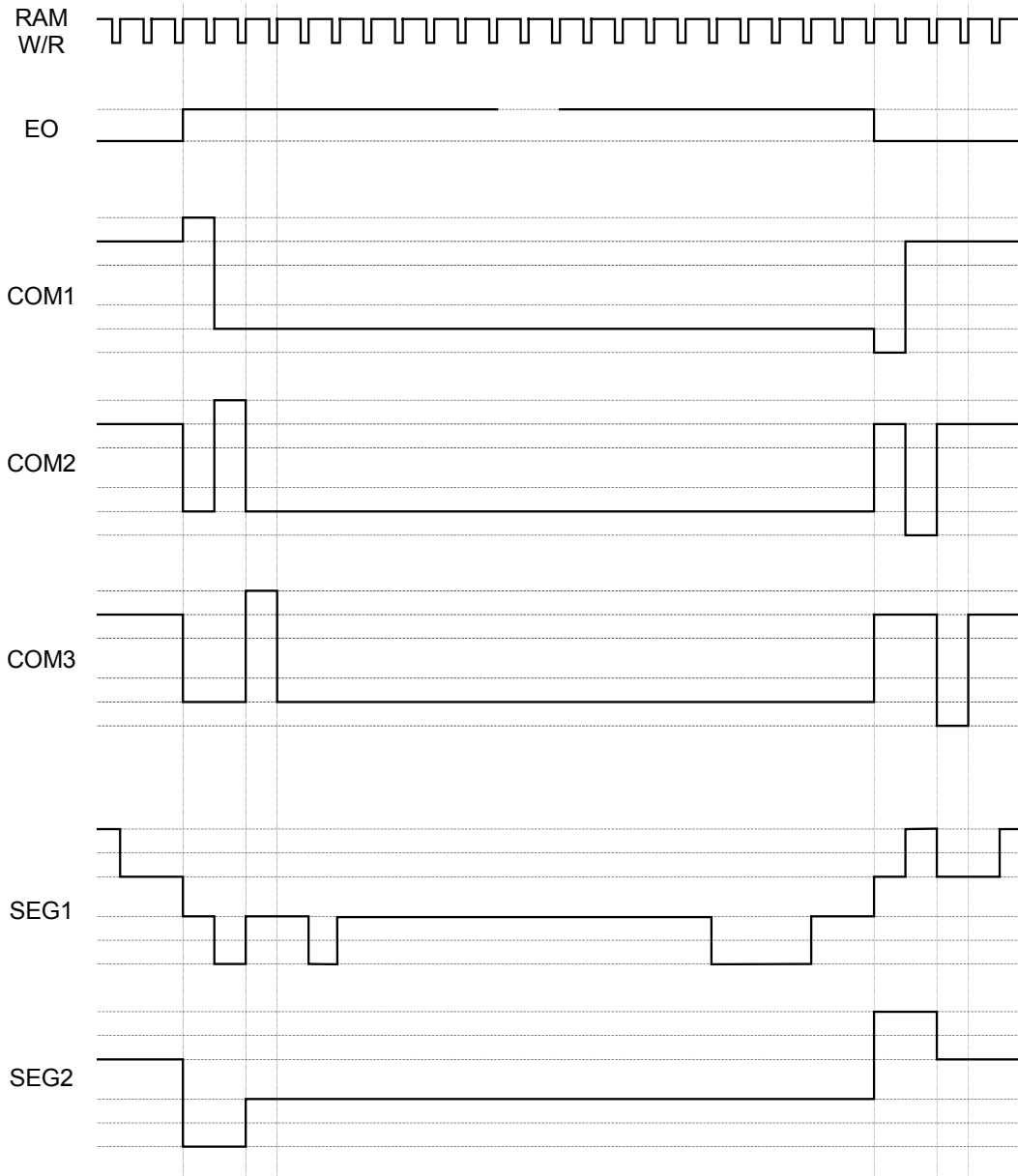


Figure 3: COM and SEG Driving Waveform

**HOST INTERFACE**

As summarized in the table below, UC1606 supports two 8-bit parallel bus protocols and two serial bus protocols. Designers can choose either

the 8-bit parallel bus to achieve high data transfer rate, or use serial bus to create compact LCD modules and minimize connector pins.

Bus Type		8080	6800	SPI (S8)	SPI(S9)
Control & Data Pins	PS[1:0]	10b	11b	00b	01b
	CS[1:0]	Chip Select			
	CD	Control/Data			-
	WR0	$\overline{WR}$	R/ $\overline{W}$	0	0
	WR1	$\overline{RD}$	EN	0	0
	Access	Read/Write		Write Only	
	D[7:0]	8-bit bus (Tri-state)		D0=SCK, D2=SDA	

\* Connect unused control pins to  $V_{DD}$  or  $V_{SS}$ .

**Table 4:** Host interfaces Choices

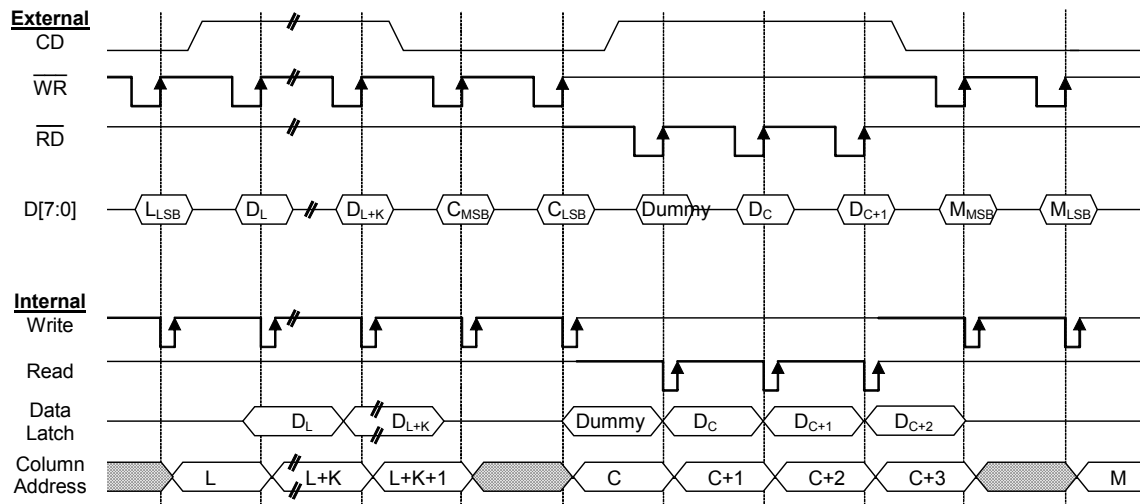
**PARALLEL INTERFACE**

The timing relationship between UC1606 internal control signal RD, WR and their associated bus actions are shown in the figure below.

parallel mode or serial mode, by either *Set CA* or *Set PA* command, a dummy read cycle need to be performed before the actual data can propagate through the pipeline and be read from data port D[7:0].

The Display RAM read interface is implemented as a two-stage pipeline. This architecture requires that, every time memory address is modified, either in

There is no pipeline in write interface of Display RAM. Data is transferred directly from bus buffer to internal RAM on the rising edges of write pulses.



**Figure 4:** Parallel Interface & Related Internal Signals

**SERIAL INTERFACE**

UC1606 supports two serial modes, 4-wire mode (PS="LL"), and 3-wire mode (PS="LH"). The mode of interface is determined during power-up process by the value of PS[1:0].

**4-WIRE SERIAL INTERFACE (S8)**

Only write operations are supported in 4-wire serial mode. Pin CS[1:0] are used for chip select and bus cycle reset. Pin CD is used to determine the content of the data been transferred. During each

write cycle, 8 bits of data, MSB first, are latched on eight rising SCK edges into an 8-bit data holder.

If CD=0, the data byte will be decoded as command. If CD=1, this 8-bit will be treated as data and transferred to proper address in the Display Data RAM on the rising edge of the last SCK pulse.

Pin CD is examined when SCK is pulled low for the LSB (D0) of each token.

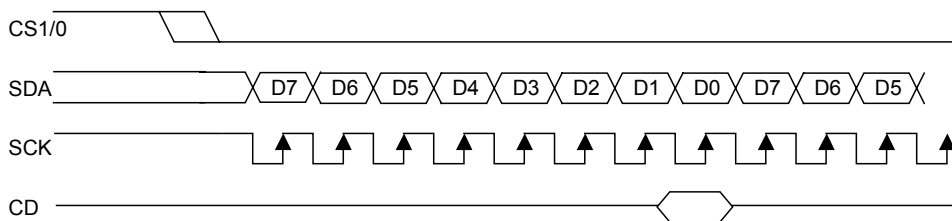


Figure 5.a: 4-wire Serial Interface (S8)

**3-WIRE SERIAL INTERFACE (S9)**

Only write operations are supported in 3-wire serial mode. Pin CS[1:0] are used for chip select and bus cycle reset. On each write cycle, the first bit is CD, which determines the content of the following 8 bits of data, MSB first. These 8 command or data bits are latched on rising SCK edges into an 8-bit data holder. If CD=0, the data byte will be decoded as command. If CD=1, this 8-bit will be treated as data

and transferred to proper address in the Display Data RAM at the rising edge of the last SCK pulse.

By sending CD information explicitly in the bit stream, control pin CD is not used, and should be connected to either V<sub>DD</sub> or V<sub>SS</sub>.

The toggle of CS0 (or CS1) for each byte of data/command is recommended but optional.

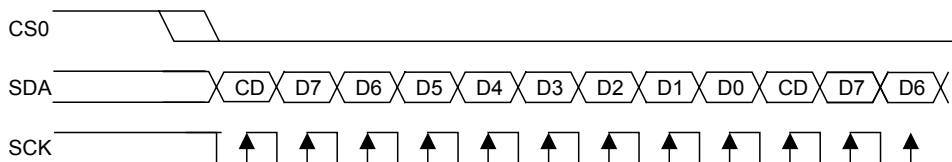
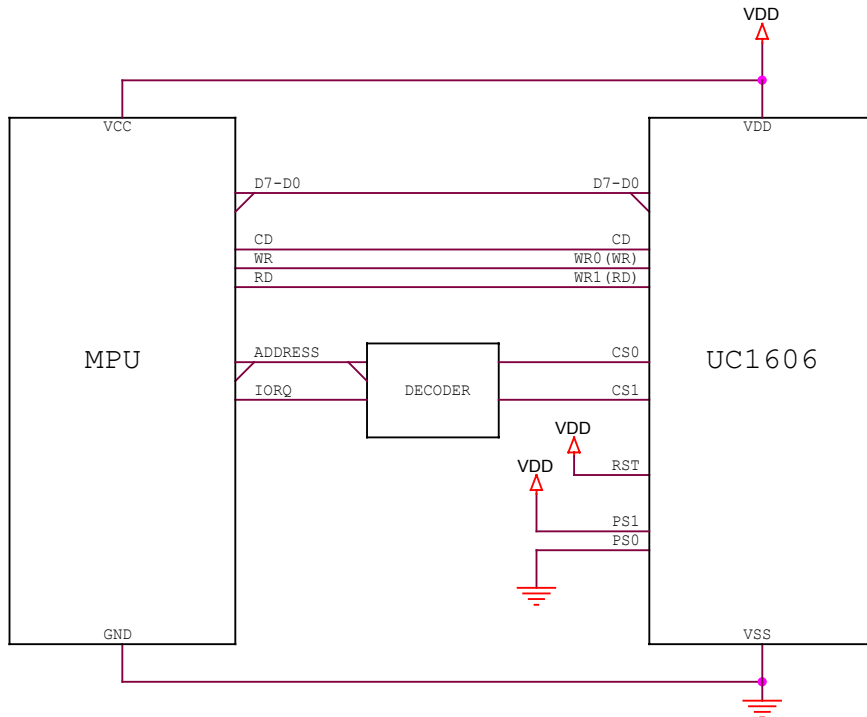
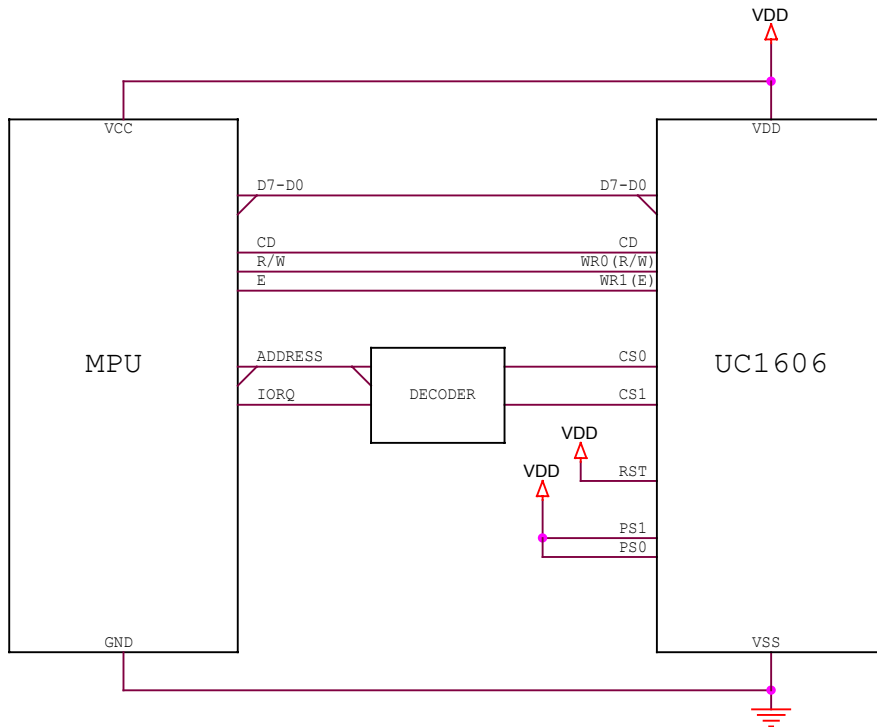


Figure 5.b: 3-wire Serial Interface (S9)

**HOST INTERFACE REFERENCE CIRCUIT**



**FIGURE 6: 8080/8bit parallel mode reference circuit**



**FIGURE 7: 6800/8bit parallel mode reference circuit**



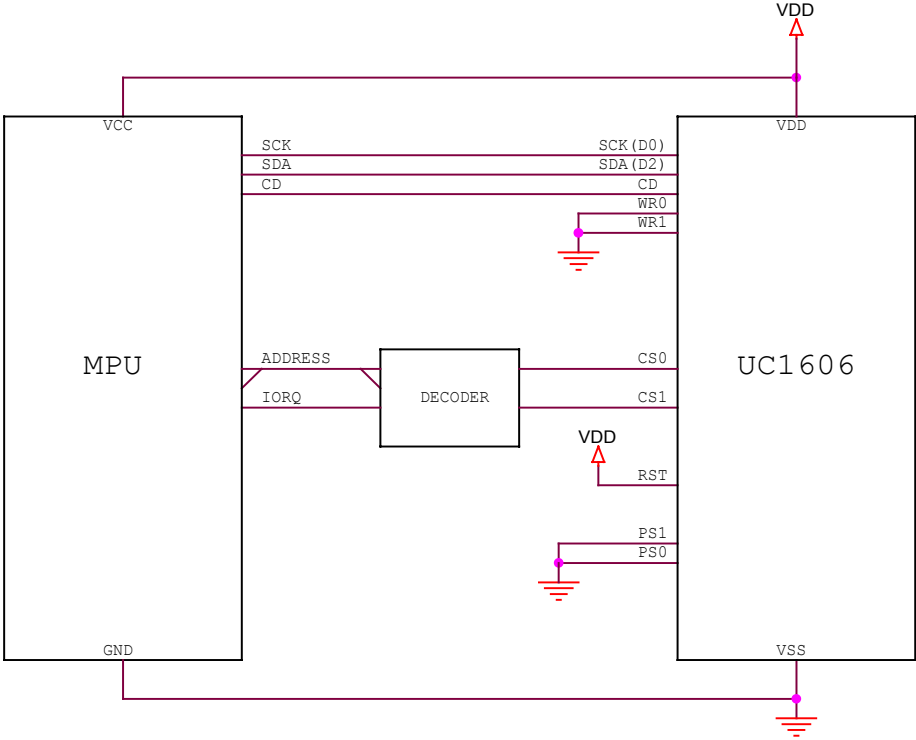


FIGURE 8: Serial-8 serial mode reference circuit

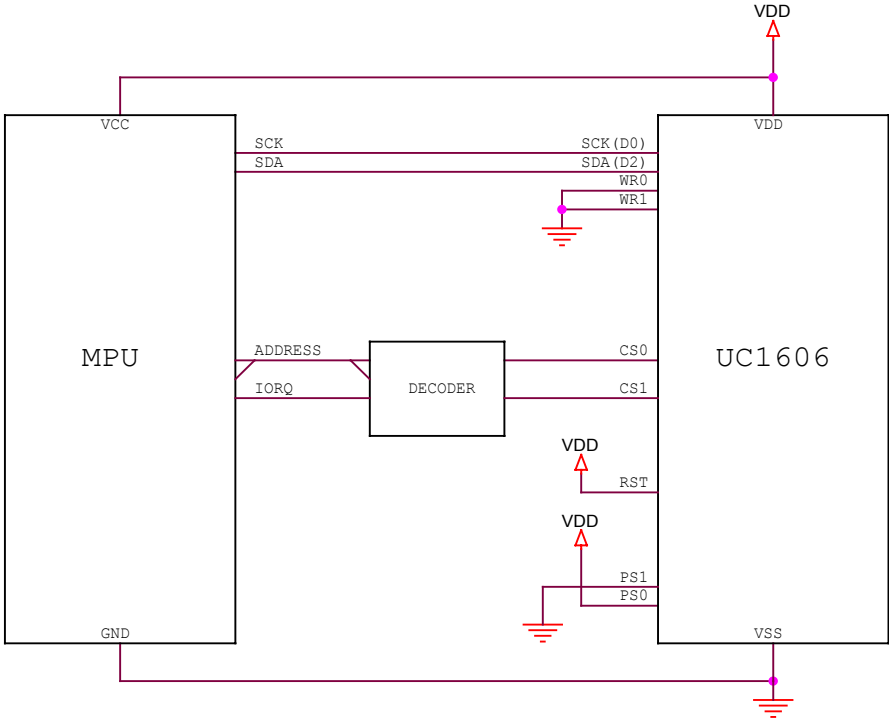


FIGURE 9: Serial-9 serial mode reference circuit

**Note:** RST pin is optional. When RST pin is not used, connect the pin to VDD.

## DISPLAY DATA RAM

### DATA ORGANIZATION

The display data is 1-bit per pixel and stored in a dual port static RAM (RAM, for Display Data RAM). The RAM size is 65 x 132 for UC1606. This array of data bits is further organized into pages of 8 bit slices to facilitate parallel bus interface.

When Mirror X (MX, LC[2]) is OFF, the 1<sup>st</sup> column of LCD pixels will correspond to the bits of the first byte of each page, the 2<sup>nd</sup> column of LCD pixels correspond to the bits of the second byte of each page, etc.

### MSB FIRST OR LSB FIRST

There are two options to map D[7:0] to RAM, MSB first (MSF=1), or LSB first (MSF=0), as illustrated in next page.

### DISPLAY DATA RAM ACCESS

The memory used in UC1606 Display Data RAM (RAM) is a special purpose dual port RAM which allows asynchronous access to both its column and row data. Thus, RAM can be independently accessed both for Host Interface and for display operations.

### DISPLAY DATA RAM ADDRESSING

A Host Interface (HI) memory access operation starts with specifying Page Address (PA) and Column Address (CA) by issuing *Set Page Address* and *Set Column Address* commands.

If wrap-around (WA, AC[0]) is OFF (0), CA will stop increasing after reaching the end of page , and system programmers need to set the values of PA and CA explicitly.



**MX IMPLEMENTATION**

Column Mirroring (MX) is implemented by selecting either (CA) or (64-CA) as the RAM column address. Changing MX affects the data written to the RAM.

Since MX has no effect on data already stored in RAM, changing MX does not have immediate effect on the displayed pattern. To refresh the display, refresh the data stored in RAM after setting MX.

**Row SCANNING**

For each field, the scanning starts at COM1 through COMx, where x depends on the setting of MR.

COM electrode scanning (row scanning) orders are not affected by Start Line (SL) or Mirror Y (MY, LC[3]). When MY is 0, the effect of SL having a value *K* is to change the mapping of COM1 to the *K*-th bit slice of data stored in display RAM. Visually, SL having a non-zero value is equivalent to scrolling LCD display up by SL rows.

**RAM ADDRESS GENERATION**

The mapping of the data stored in the display SRAM and the scanning electrodes can be obtained by combining the fixed Row scanning sequence and the following RAM address generation formula.

During the display operation, the RAM line address generation can be mathematically represented as following:

For the 1<sup>st</sup> line period of each field

$$Line = SL$$

Otherwise

$$Line = \text{Mod}(Line+1, 64)$$

Where Mod is the modular operator, and *Line* is the bit slice line address of RAM to be outputted to SEG drivers. Line 0 corresponds to the first bit-slice of data in RAM.

The above *Line* generation formula produces the "loop around" effect as it effectively resets *Line* to 0 when *Line+1* reaches 64.

Effects such as page scrolling, page swapping can be emulated by changing SL dynamically.

**MY IMPLEMENTATION**

Row Mirroring (MY) is implemented by reversing the mapping order between COM electrodes and RAM, i.e. the mathematical address generation formula becomes:

For the 1<sup>st</sup> line period of each field

$$Line = \text{Mod}(SL + MUX-1, 64)$$

where MUX = 25, 33, 49, or 65.

Otherwise

$$Line = \text{Mod}(Line-1, 64)$$

Visually, the effect of MY is equivalent to flipping the display upside down. The data stored in display RAM is not affected by MY.

## RESET & POWER MANAGEMENT

### TYPES OF RESET

UC1606 has two different types of Reset: *Power-ON-Reset* and *System-Reset*.

*Power-ON-Reset* is performed right after  $V_{DD}$  is connected to power. *Power-On-Reset* will first wait for about ~20mS, depending on the time required for  $V_{DD}$  to stabilize, and then trigger the *System Reset*.

*System Reset* can also be activated by software command or by connecting RST pin to ground.

In the following discussions, Reset means *System Reset*.

### RESET STATUS

When UC1606 enters RESET sequence:

- Operation mode will be "Reset"
- System Status bits RS and BZ will stay as "1" until the Reset process is completed. When RS=1, the IC will only respond to *Read Status* command. All other commands are ignored.
- All control registers are reset to default values. Refer to Control Registers for details of their default values.

### OPERATION MODES

UC1606 has three operating modes (OM): Reset, Normal, Sleep.

Mode	Reset	Sleep	Normal
OM	00	10	11
Host Interface	Active	Active	Active
Clock	OFF	OFF	ON
LCD Drivers	OFF	OFF	ON
Charge Pump	OFF	OFF	ON
Draining Circuit	ON	OFF	OFF

**Table 5:** Operating Modes

### CHANGING OPERATION MODE

In addition to Power-ON Reset, two commands will initiate OM transitions:

*Set Display Enable*, and *System Reset*.

When DC[2] is modified by *Set Display Enable*, OM will be updated automatically. There is no other action required to enter Sleep mode.

For maximum energy utilization, Sleep mode is designed to retain charges stored in external capacitors  $C_{B0}$ ,  $C_{B1}$ , and  $C_L$ . To drain these

capacitors, use Reset command to activate the on-chip draining circuit.

Action	Mode	OM
Set Driver Enable to "0"	Sleep	10
Set Driver Enable to "1"	Normal	11
Reset command or RST_ pin pulled "L" Power ON Reset	Reset	00

**Table 6:** OM changes

Even though UC1606 consumes very little energy in Sleep mode (typically 5uA or less), since all capacitors are still charged, the leakage through COM drivers may damage the LCD over the long term. It is therefore recommended to use Sleep mode only for brief Display OFF operations, such as full-frame screen updates, and to use RESET for extended screen OFF operations.

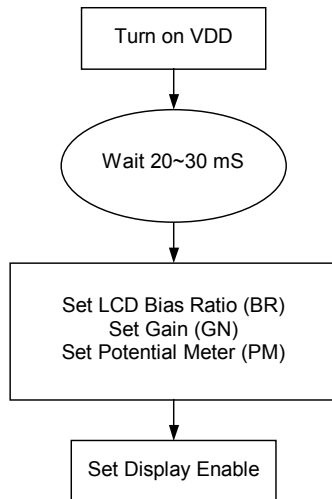
### EXITING SLEEP MODE

UC1606 contains internal logic to check whether  $V_{LCD}$  and  $V_{BIAS}$  are ready before releasing COM and SEG drivers from their idle states. When exiting Sleep or Reset Mode, COM and SEG drivers will not be activated until UC1606 internal voltage sources are restored to their proper values.

**POWER-UP SEQUENCE**

UC1606 power-up sequence is simplified by built-in "Power Ready" flags and the automatic invocation of *System-Reset* command after *Power-ON-Reset*.

System programmers are only required to wait 20~30 ms before the CPU starting to issue commands to UC1606. No additional time sequences are required between enabling the charge pump, turning on the display drivers, writing to RAM or any other commands.



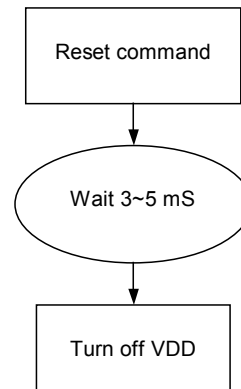
**Figure 10:** Reference Power-up Sequence

**POWER-DOWN SEQUENCE**

To prevent the charge stored in capacitors  $C_{BX+}$ ,  $C_{BX-}$ , and  $C_L$  from damaging the LCD when  $V_{DD}$  is switched off, use Reset mode to enable the built-in draining circuit and discharge these capacitors.

The draining resistor is 1K Ohm for both  $V_{LCD}$  and  $V_{B+}$ . It is recommended to wait  $3 \times RC$  for  $V_{LCD}$  and  $1.5 \times RC$  for  $V_{B+}$ . For example, if  $C_L$  is 10nF, then the draining time required for  $V_{LCD}$  is 3~5mS.

When internal  $V_{LCD}$  is not used, UC1606 will *NOT* drain  $V_{LCD}$  during RESET. System designers need to make sure external  $V_{LCD}$  source is properly drained off before turning off  $V_{DD}$ .



**Figure 11:** Reference Power-Down Sequence

**SAMPLE POWER COMMAND SEQUENCES**

The following tables are examples of command sequence for power-up, power-down and display ON/OFF operations. These are only to demonstrate some "typical, generic" scenarios. Designers are encouraged to study related sections of the datasheet and find out what the best parameters and control sequences for their specific design needs.

C/D The type of the interface cycle. It can be either Command (0) or Data (1)

W/R The direction of data flow of the cycle. It can be either Write (0) or Read (1).

Type Required: These items are required

Customer: These items are not necessary if customer parameters are the same as default

Advanced: We recommend new users to skip these commands and use default values.

Optional: These commands depend on what users want to do.

**POWER-UP**

Type	C/D	W/R	D7	D6	D5	D4	D3	D2	D1	D0	Chip action	Comments
R	-	-	-	-	-	-	-	-	-	-	Automatic Power-ON Reset.	Wait ~30ms after V <sub>DD</sub> is ON
C	0	0	1	1	0	0	#	#	0	#	(16) Set LCD Mapping	Set up LCD specific parameters such as format, MX, MY, MSF, etc.
C	0	0	1	1	1	0	1	0	#	#	(19) Set Bias Ratio	
R	0	0	0	0	1	0	0	#	#	#	(5) Set Gain	
R	0	0	1	0	0	0	0	0	0	1	(10) Set PM	
C	1	0	#	#	#	#	#	#	#	#	Write display RAM	Set up display image
.	.	.	.	.	.	.	.	.	.	.		
.	.	.	.	.	.	.	.	.	.	.		
1	0	#	#	#	#	#	#	#	#	#		
R	0	0	1	0	1	0	1	1	1	1	(15) Set Display Enable	

**POWER-DOWN**

Type	C/D	W/R	D7	D6	D5	D4	D3	D2	D1	D0	Chip action	Comments
R	0	0	1	1	1	0	0	0	1	0	(17) System Reset	
R	-	-	-	-	-	-	-	-	-	-	Draining capacitor	Wait 3~5ms before V <sub>DD</sub> OFF

**BRIEF DISPLAY-OFF**

Type	C/D	W/R	D7	D6	D5	D4	D3	D2	D1	D0	Chip action	Comments
R	0	0	1	0	1	0	1	1	1	0	(15) Set Display Disable	
C	1	0	#	#	#	#	#	#	#	#	Write display RAM	Set up display image (Image update is optional. Data in the RAM is retained through the SLEEP state.)
	.	.	.	.	.	.	.	.	.	.		
	1	0	#	#	#	#	#	#	#	#		
R	0	0	1	0	1	0	1	1	1	1	(15) Set Display Enable	

\* This is only recommended for very brief display OFF (under 10mS).  
 If image becomes unstable use the *Extended Display OFF* approach shown below.

**EXTENDED DISPLAY-OFF**

Type	C/D	W/R	D7	D6	D5	D4	D3	D2	D1	D0	Chip action	Comments
R	0	0	1	1	1	0	0	0	1	0	(17) System Reset.	C <sub>B1</sub> , C <sub>B1</sub> , C <sub>LCD</sub> discharged.
-	-	-	-	-	-	-	-	-	-	-		Extended display OFF Z z z z . . .
-	-	-	-	-	-	-	-	-	-	-		System waking up
C	0	0	1	1	0	0	#	#	0	#	(16) Set LCD Mapping	Set up LCD specific parameters such as format, MX, MY, MSF, etc.
C	1	0	#	#	#	#	#	#	#	#	Write display RAM	Set up display image (Image update is optional. Data in the RAM is retained through the RESET state.)
	.	.	.	.	.	.	.	.	.	.		
	1	0	#	#	#	#	#	#	#	#		
C	0	0	1	1	1	0	1	0	#	#	(19) Set Bias Ratio	
R	0	0	0	0	1	0	0	#	#	#	(5) Set Gain	
R	0	0	1	0	0	0	0	0	0	1	(10) Set PM	
	0	0	#	#	#	#	#	#	#	#		
R	0	0	1	0	1	0	1	1	1	1	(17) Set Display Enable	

\* The sequence is basically the same as the power up sequence, except *Power-ON RESET* is replaced by *System RESET* command, and an extended idle time in between.



**ABSOLUTE MAXIMUM RATINGS**

In accordance with IEC134, note 1, 2 and 3.

Symbol	Parameter	Min.	Max.	Unit
V <sub>DD</sub>	Logic Supply voltage	-0.3	+5.5	V
V <sub>DD2</sub>	LCD Generator Supply voltage	-0.3	+5.5	V
V <sub>DD3</sub>	Analog Circuit Supply voltage	-0.3	+5.5	V
V <sub>LCD</sub>	LCD Generated voltage	-0.3	+15.5	V
V <sub>IN</sub>	Any Input Voltage	-0.3	V <sub>DD</sub> + 0.3	V
T <sub>OPR</sub>	Operating temperature range	-30	+85	°C
T <sub>STR</sub>	Storage temperature	-55	+125	°C

**Notes**

1. V<sub>DD</sub> based on V<sub>SS</sub> = 0V
2. Stress values listed above may cause permanent damages to the device.

**SPECIFICATIONS**
**DC CHARACTERISTICS**

Symbol	Parameter	Conditions	Min.	Typ.	Max.	Unit
$V_{DD}$	Supply for digital circuit		2.4	3.0	5.0	V
$V_{DD2/3}$	Supply for bias & pump		2.4	3.0	5.0	V
$V_{LCD}$	Charge pump output	$V_{DD2/3} \geq 2.4V, 25^{\circ}C$		9.5	13.5	V
$V_D$	LCD data voltage	$V_{DD2/3} \geq 2.4V, 25^{\circ}C$			1.2	V
$V_{IL}$	Input logic LOW				$0.2V_{DD}$	V
$V_{IH}$	Input logic HIGH		$0.8V_{DD}$			V
$V_{OL}$	Output logic LOW				$0.2V_{DD}$	V
$V_{OH}$	Output logic HIGH		$0.8V_{DD}$			V
$I_{IL}$	Input leakage current				1.5	$\mu A$
$R_{0(SEG)}$	SEG output impedance	$V_{LCD} = 9V$		3	4	$k\Omega$
$R_{0(COM)}$	COM output impedance	$V_{LCD} = 9V$		3.5	4.5	$k\Omega$
$f_{CLK}$	Internal clock frequency		183	190	196	kHz

**POWER CONSUMPTION**

$V_{DD} = 2.8$ , Bias Ratio = 9.33, Gain = 1.43, PM = 32, PL = Regular LCD loading, MR = 65, Bus mode = 6800,  $C_L = 20nF$ , CB = 1 $\mu F$ . All outputs are open-circuit.

Display Pattern	Conditions	Typ. ( $\mu A$ )	Max. ( $\mu A$ )
All-OFF	Bus = idle	249	600
2-pixel checker	Bus = idle	451	600

AC CHARACTERISTICS

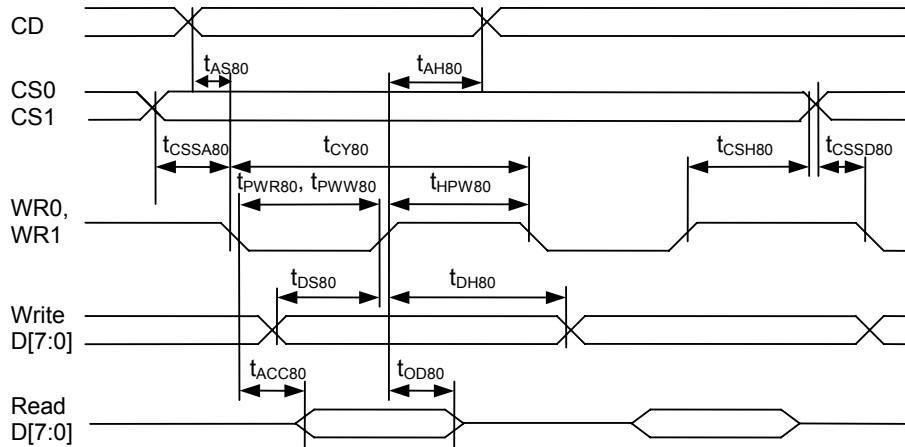


Figure 12: Parallel Bus Timing Characteristics (for 8080 MCU)

(VDD=2.4V to 3.0V, Ta= -30 to +85°C)

Symbol	Signal	Description	Condition	Min.	Max.	Units
$t_{AS80}$ $t_{AH80}$	CD	Address setup time Address hold time		25 50	–	ns
$t_{CY80}$		System cycle time		300	–	ns
$t_{PWR80}$	WR1	Pulse width (read)		85	–	ns
$t_{PWW80}$	WR0	Pulse width (write)		85	–	ns
$t_{HPW80}$	WR0, WR1	High pulse width		85	–	ns
$t_{DS80}$ $t_{DH80}$	D0~D7	Data setup time Data hold time		40 15	–	ns
$t_{ACC80}$ $t_{OD80}$		Read access time Output disable time	$C_L = 100\text{pF}$	– 10	140 100	ns
$t_{CSSA80}$ $t_{CSSD80}$ $t_{CSH80}$	CS1/CS0	Chip select setup time		15 15 30		ns

(VDD=3.0V to 4.0V, Ta= -30 to +85°C)

Symbol	Signal	Description	Condition	Min.	Max.	Units
$t_{AS80}$ $t_{AH80}$	CD	Address setup time Address hold time		20 45	–	ns
$t_{CY80}$		System cycle time		166	–	ns
$t_{PWR80}$	WR1	Pulse width (read)		65	–	ns
$t_{PWW80}$	WR0	Pulse width (write)		65	–	ns
$t_{HPW80}$	WR0, WR1	High pulse width		65	–	ns
$t_{DS80}$ $t_{DH80}$	D0~D7	Data setup time Data hold time		30 10	–	ns
$t_{ACC80}$ $t_{OD80}$		Read access time Output disable time	$C_L = 100\text{pF}$	– 10	65 45	ns
$t_{CSSA80}$ $t_{CSSD80}$ $t_{CSH80}$	CS1/CS0	Chip select setup time		10 10 20		ns

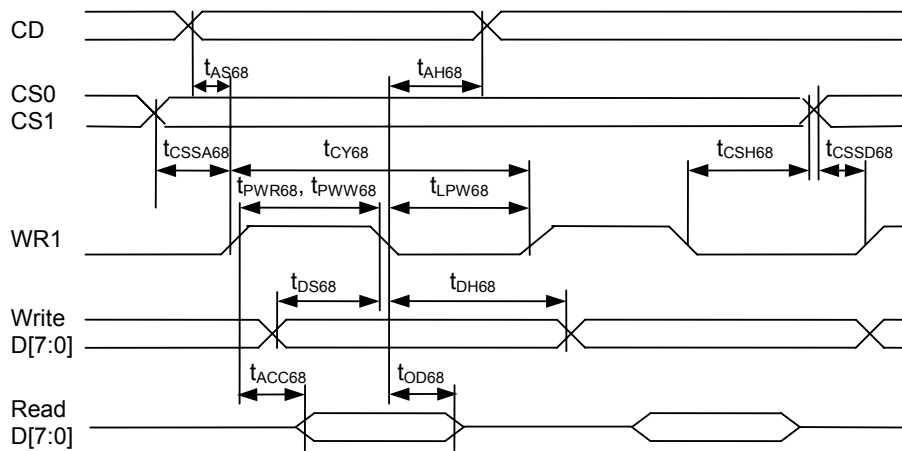


Figure 13: Parallel Bus Timing Characteristics (for 6800 MCU)

(VDD=2.4V to 3.0V, Ta= -30 to +85°C)

Symbol	Signal	Description	Condition	Min.	Max.	Units
$t_{AS68}$	CD	Address setup time		25	–	ns
$t_{AH68}$		Address hold time		50	–	ns
$t_{CY68}$		System cycle time		300	–	ns
$t_{PWR68}$	WR1	Pulse width (read)		85	–	ns
$t_{PWW68}$		Pulse width (write)		85	–	ns
$t_{LPW68}$		Low pulse width		85	–	ns
$t_{DS68}$	D0~D7	Data setup time		40	–	ns
$t_{DH68}$		Data hold time		15	–	ns
$t_{ACC68}$		Read access time	$C_L = 100\text{pF}$	–	140	ns
$t_{OD68}$		Output disable time		10	100	ns
$T_{CSSA68}$	CS1/CS0	Chip select setup time		15		ns
$T_{CSSD68}$				15		ns
$T_{CSH68}$				30		ns

(VDD=3.0V to 4.0V, Ta= -30 to +85°C)

Symbol	Signal	Description	Condition	Min.	Max.	Units
$t_{AS68}$	CD	Address setup time		20	–	ns
$t_{AH68}$		Address hold time		45	–	ns
$t_{CY68}$		System cycle time		166	–	ns
$t_{PWR68}$	WR1	Pulse width (read)		65	–	ns
$t_{PWW68}$		Pulse width (write)		65	–	ns
$t_{LPW68}$		Low pulse width		65	–	ns
$t_{DS68}$	D0~D7	Data setup time		30	–	ns
$t_{DH68}$		Data hold time		10	–	ns
$t_{ACC68}$		Read access time	$C_L = 100\text{pF}$	–	70	ns
$t_{OD68}$		Output disable time		10	50	ns
$T_{CSSA68}$	CS1/CS0	Chip select setup time		10		ns
$T_{CSSD68}$				10		ns
$T_{CSH68}$				20		ns

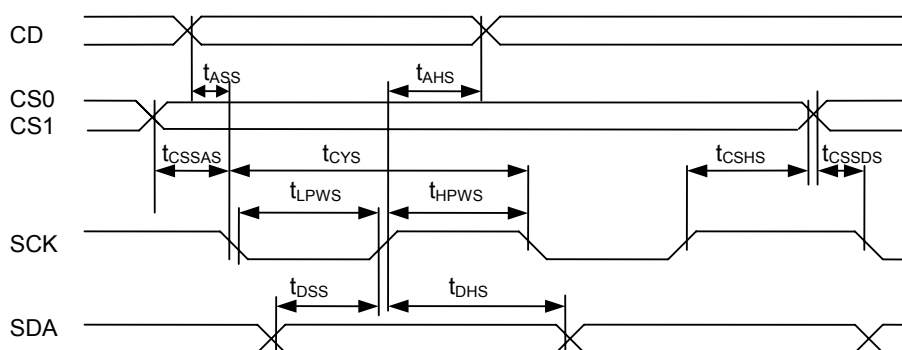


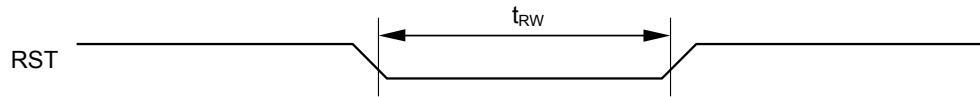
Figure 14: Serial Bus Timing Characteristics

(VDD=2.4V to 3.0V, Ta= -30 to +85°C)

Symbol	Signal	Description	Condition	Min.	Max.	Units
t <sub>ASS</sub>	CD	Address setup time		15	–	ns
t <sub>AHS</sub>		Address hold time		40	–	ns
t <sub>CYS</sub>	SCK	System cycle time		250	–	ns
t <sub>LPWS</sub>		Low pulse width		100	–	ns
t <sub>HPWS</sub>		High pulse width		100	–	ns
t <sub>DSS</sub>	SDA	Data setup time		90	–	ns
t <sub>DHS</sub>		Data hold time		90	–	ns
t <sub>CSSAS</sub>	CS1/CS0	Chip select setup time		10		ns
t <sub>CSSDS</sub>				10		
t <sub>CSHS</sub>				150		

(VDD=3.0V to 4.0V, Ta= -30 to +85°C)

Symbol	Signal	Description	Condition	Min.	Max.	Units
t <sub>ASS</sub>	CD	Address setup time		10	–	ns
t <sub>AHS</sub>		Address hold time		20	–	ns
t <sub>CYS</sub>	SCK	System cycle time		200	–	ns
t <sub>LPWS</sub>		Low pulse width		75	–	ns
t <sub>HPWS</sub>		High pulse width		75	–	ns
t <sub>DSS</sub>	SDA	Data setup time		50	–	ns
t <sub>DHS</sub>		Data hold time		50	–	ns
t <sub>CSSAS</sub>	CS1/CS0	Chip select setup time		10		ns
t <sub>CSSDS</sub>				10		
t <sub>CSHS</sub>				100		



**Figure 15: Reset Characteristics**

(VDD=2.4V to 3.0V, Ta= -30 to +85°C)

Symbol	Signal	Description	Condition	Min.	Max.	Units
$t_{RW}$	RST	Reset low pulse width		240	–	ns

(VDD=3.0V to 4.0V, Ta= -30 to +85°C)

Symbol	Signal	Description	Condition	Min.	Max.	Units
$t_{RW}$	RST	Reset low pulse width		200	–	ns

PHYSICAL DIMENSIONS

**DIE SIZE:**  
9.862 mm x 1.647 mm

**DIE THICKNESS:**  
0.625mm

**BUMP HEIGHT:**  
17µm ±1µm (within die)

**AU BUMP SIZE:**  
86 x 46µm<sup>2</sup> (Typ.)  
66 x 49µm<sup>2</sup> (Typ.)

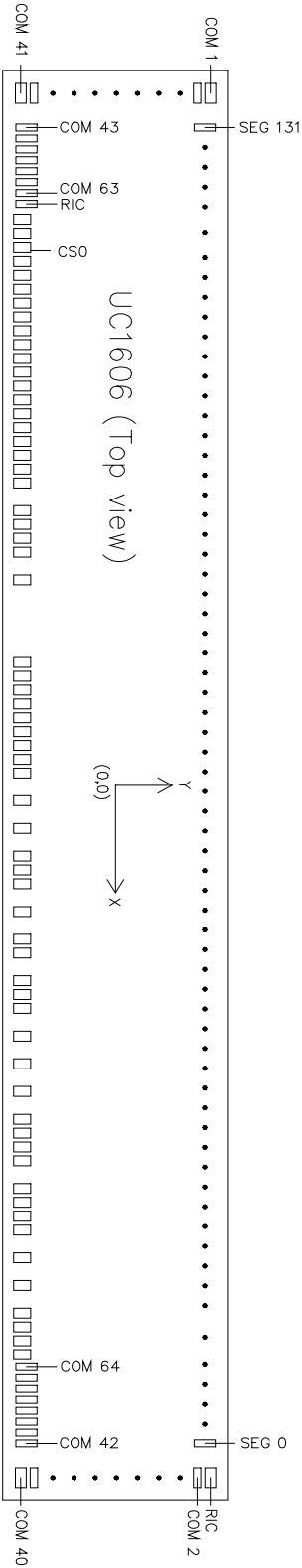
**MINIMUM BUMP PITCH:**  
70µm (Typ.)

**MINIMUM BUMP GAP:**  
24µm (Typ.)

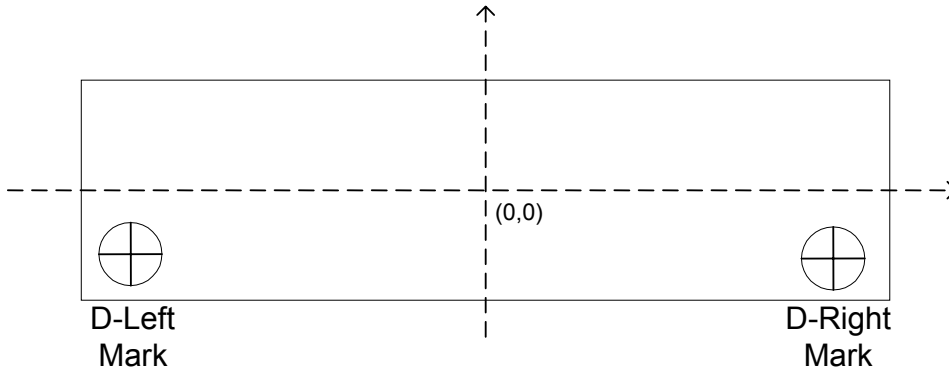
**COORDINATE ORIGIN:**  
Chip center

**PAD REFERENCE:**  
Pad center

(Drawings and coordinates are in the circuit/bump view)



**ALIGNMENT MARK INFORMATION**



**SHAPE OF THE ALIGNMENT MARK:**



**NOTE:**

Alignment mark is on Metal3 under Passivation.

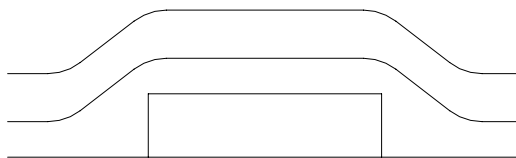
**COORDINATES:**

D-Left Mark Center		D-Right Mark Center	
X	Y	X	Y
-4610.0	-430.7	4610.0	-430.7

**SIZE:**

R: 18.0  $\mu\text{m}$ ; r: 9.0  $\mu\text{m}$

**TOP METAL AND PASSIVATION:**



**FOR NON-OTP PROCESS CROSS-SECTION**



## PAD COORDINATES

#	Name	X	Y	W	H
1	COM1	-4813	698	86	46
2	COM3	-4813	628	86	46
3	COM5	-4813	558	86	46
4	COM7	-4813	488	86	46
5	COM9	-4813	418	86	46
6	COM11	-4813	348	86	46
7	COM13	-4813	278	86	46
8	COM15	-4813	208	86	46
9	COM17	-4813	138	86	46
10	COM19	-4813	68	86	46
11	COM21	-4813	-2	86	46
12	COM23	-4813	-72	86	46
13	COM25	-4813	-142	86	46
14	COM27	-4813	-212	86	46
15	COM29	-4813	-282	86	46
16	COM31	-4813	-352	86	46
17	COM33	-4813	-422	86	46
18	COM35	-4813	-492	86	46
19	COM37	-4813	-562	86	46
20	COM39	-4813	-632	86	46
21	COM41	-4813	-702	86	46
22	COM43	-4612	-706	46	86
23	COM45	-4542	-706	46	86
24	COM47	-4472	-706	46	86
25	COM49	-4402	-706	46	86
26	COM51	-4332	-706	46	86
27	COM53	-4262	-706	46	86
28	COM55	-4192	-706	46	86
29	COM57	-4122	-706	46	86
30	COM59	-4052	-706	46	86
31	COM61	-3982	-706	46	86
32	COM63	-3912	-706	46	86
33	CIC	-3842	-706	46	86
34	NC	-3764	-706	46	86
35	EO	-3694	-706	46	86
36	VDDX	-3624	-706	46	86
37	CS0	-3554	-706	46	86
38	CS1	-3484	-706	46	86
39	TST4	-3414	-706	46	86
40	RST	-3344	-706	46	86
41	CD	-3274	-706	46	86
42	WR0	-3204	-706	46	86
43	WR1	-3134	-706	46	86
44	D0	-3064	-706	46	86
45	D1	-2994	-706	46	86
46	D2	-2924	-706	46	86
47	D3	-2854	-706	46	86
48	D4	-2784	-706	46	86
49	D5	-2714	-706	46	86

#	Name	X	Y	W	H
50	D6	-2644	-706	46	86
51	D7	-2574	-706	46	86
52	VDD	-2394	-723	86	46
53	VDD	-2287	-723	86	46
54	VDD	-2180	-723	86	46
55	VDD	-2074	-723	86	46
56	VDD	-1967	-723	86	46
57	VDD2	-1769	-723	86	46
58	VDD2	-1663	-723	86	46
59	VDD2	-1556	-723	86	46
60	VDD2	-1449	-723	86	46
61	VDD3	-1343	-723	86	46
62	VSS	-1054	-723	86	46
63	VSS	-947	-723	86	46
64	VSS	-841	-723	86	46
65	VSS	-734	-723	86	46
66	VSS	-627	-723	86	46
67	VSS2	-430	-723	86	46
68	VSS2	-323	-723	86	46
69	VSS2	-216	-723	86	46
70	VSS2	-110	-723	86	46
71	VB1+	125	-723	86	46
72	VB1+	231	-723	86	46
73	VB1+	338	-723	86	46
74	TP3	436	-724	66	49
75	TP2	526	-724	66	49
76	TP1	616	-724	66	49
77	PS0	764	-706	46	86
78	PS1	904	-706	46	86
79	VDDX	974	-706	46	86
80	MR0	1114	-706	46	86
81	MR1	1254	-706	46	86
82	VB1-	1394	-706	46	86
83	VB1-	1464	-706	46	86
84	VB1-	1534	-706	46	86
85	VB1-	1604	-706	46	86
86	VB0-	1744	-706	46	86
87	VB0-	1814	-706	46	86
88	VB0-	1884	-706	46	86
89	VB0-	1954	-706	46	86
90	BR0	2094	-706	46	86
91	BR1	2234	-706	46	86
92	VDDX	2304	-706	46	86
93	TC0	2444	-706	46	86
94	TC1	2584	-706	46	86
95	VB0+	2724	-706	46	86
96	VB0+	2794	-706	46	86
97	VB0+	2864	-706	46	86
98	VB0+	2934	-706	46	86

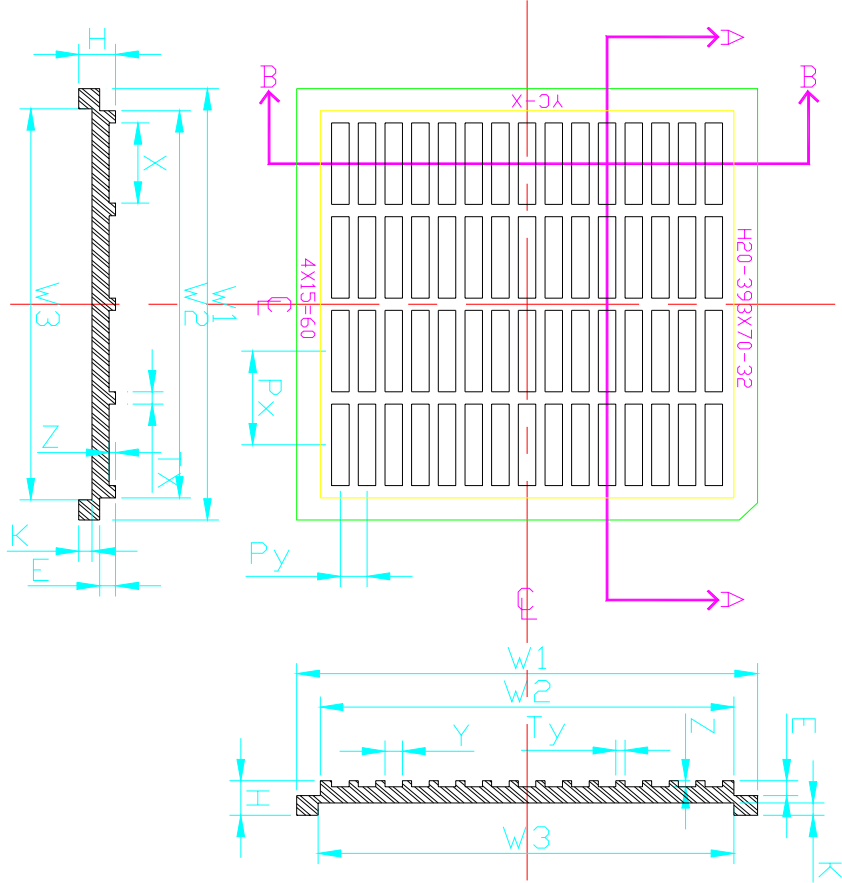
#	Name	X	Y	W	H
99	TST1	3074	-706	46	86
100	TST2	3144	-706	46	86
101	TST3	3214	-706	46	86
102	VLCDIN	3354	-706	46	86
103	VLCDOUT	3424	-706	46	86
104	VLCDIN	3494	-706	46	86
105	VLCDOUT	3634	-706	46	86
106	VDD2	3704	-706	46	86
107	VDD2	3774	-706	46	86
108	COM64	3844	-706	46	86
109	COM62	3914	-706	46	86
110	COM60	3984	-706	46	86
111	COM58	4054	-706	46	86
112	COM56	4124	-706	46	86
113	COM54	4194	-706	46	86
114	COM52	4264	-706	46	86
115	COM50	4334	-706	46	86
116	COM48	4404	-706	46	86
117	COM46	4474	-706	46	86
118	COM44	4544	-706	46	86
119	COM42	4614	-706	46	86
120	COM40	4813	-702	86	46
121	COM38	4813	-632	86	46
122	COM36	4813	-562	86	46
123	COM34	4813	-492	86	46
124	COM46	4813	-422	86	46
125	COM30	4813	-352	86	46
126	COM28	4813	-282	86	46
127	COM26	4813	-212	86	46
128	COM24	4813	-142	86	46
129	COM22	4813	-72	86	46
130	COM20	4813	-2	86	46
131	COM18	4813	68	86	46
132	COM16	4813	138	86	46
133	COM14	4813	208	86	46
134	COM12	4813	278	86	46
135	COM10	4813	348	86	46
136	COM8	4813	418	86	46
137	COM6	4813	488	86	46
138	COM4	4813	558	86	46
139	COM2	4813	628	86	46
140	CIC	4813	698	86	46
141	SEG1	4585	706	46	86
142	SEG2	4515	706	46	86
143	SEG3	4445	706	46	86
144	SEG4	4375	706	46	86
145	SEG5	4305	706	46	86
146	SEG6	4235	706	46	86
147	SEG7	4165	706	46	86
148	SEG8	4095	706	46	86
149	SEG9	4025	706	46	86

#	Name	X	Y	W	H
150	SEG10	3955	706	46	86
151	SEG11	3885	706	46	86
152	SEG12	3815	706	46	86
153	SEG13	3745	706	46	86
154	SEG14	3675	706	46	86
155	SEG15	3605	706	46	86
156	SEG16	3535	706	46	86
157	SEG17	3465	706	46	86
158	SEG18	3395	706	46	86
159	SEG19	3325	706	46	86
160	SEG20	3255	706	46	86
161	SEG21	3185	706	46	86
162	SEG22	3115	706	46	86
163	SEG23	3045	706	46	86
164	SEG24	2975	706	46	86
165	SEG25	2905	706	46	86
166	SEG26	2835	706	46	86
167	SEG27	2765	706	46	86
168	SEG28	2695	706	46	86
169	SEG29	2625	706	46	86
170	SEG30	2555	706	46	86
171	SEG31	2485	706	46	86
172	SEG32	2415	706	46	86
173	SEG33	2345	706	46	86
174	SEG34	2275	706	46	86
175	SEG35	2205	706	46	86
176	SEG36	2135	706	46	86
177	SEG37	2065	706	46	86
178	SEG38	1995	706	46	86
179	SEG39	1925	706	46	86
180	SEG40	1855	706	46	86
181	SEG41	1785	706	46	86
182	SEG42	1715	706	46	86
183	SEG43	1645	706	46	86
184	SEG44	1575	706	46	86
185	SEG45	1505	706	46	86
186	SEG46	1435	706	46	86
187	SEG47	1365	706	46	86
188	SEG48	1295	706	46	86
189	SEG49	1225	706	46	86
190	SEG50	1155	706	46	86
191	SEG51	1085	706	46	86
192	SEG52	1015	706	46	86
193	SEG53	945	706	46	86
194	SEG54	875	706	46	86
195	SEG55	805	706	46	86
196	SEG56	735	706	46	86
197	SEG57	665	706	46	86
198	SEG58	595	706	46	86
199	SEG59	525	706	46	86
200	SEG60	455	706	46	86

#	Name	X	Y	W	H
201	SEG61	385	706	46	86
202	SEG62	315	706	46	86
203	SEG63	245	706	46	86
204	SEG64	175	706	46	86
205	SEG65	105	706	46	86
206	SEG66	35	706	46	86
207	SEG67	-35	706	46	86
208	SEG68	-105	706	46	86
209	SEG69	-175	706	46	86
210	SEG70	-245	706	46	86
211	SEG71	-315	706	46	86
212	SEG72	-385	706	46	86
213	SEG73	-455	706	46	86
214	SEG74	-525	706	46	86
215	SEG75	-595	706	46	86
216	SEG76	-665	706	46	86
217	SEG77	-735	706	46	86
218	SEG78	-805	706	46	86
219	SEG79	-875	706	46	86
220	SEG80	-945	706	46	86
221	SEG81	-1015	706	46	86
222	SEG82	-1085	706	46	86
223	SEG83	-1155	706	46	86
224	SEG84	-1225	706	46	86
225	SEG85	-1295	706	46	86
226	SEG86	-1365	706	46	86
227	SEG87	-1435	706	46	86
228	SEG88	-1505	706	46	86
229	SEG89	-1575	706	46	86
230	SEG90	-1645	706	46	86
231	SEG91	-1715	706	46	86
232	SEG92	-1785	706	46	86
233	SEG93	-1855	706	46	86
234	SEG94	-1925	706	46	86
235	SEG95	-1995	706	46	86
236	SEG96	-2065	706	46	86
237	SEG97	-2135	706	46	86
238	SEG98	-2205	706	46	86
239	SEG99	-2275	706	46	86
240	SEG100	-2345	706	46	86
241	SEG101	-2415	706	46	86
242	SEG102	-2485	706	46	86
243	SEG103	-2555	706	46	86
244	SEG104	-2625	706	46	86
245	SEG105	-2695	706	46	86
246	SEG106	-2765	706	46	86
247	SEG107	-2835	706	46	86
248	SEG108	-2905	706	46	86
249	SEG109	-2975	706	46	86
250	SEG110	-3045	706	46	86
251	SEG111	-3115	706	46	86

#	Name	X	Y	W	H
252	SEG112	-3185	706	46	86
253	SEG113	-3255	706	46	86
254	SEG114	-3325	706	46	86
255	SEG115	-3395	706	46	86
256	SEG116	-3465	706	46	86
257	SEG117	-3535	706	46	86
258	SEG118	-3605	706	46	86
259	SEG119	-3675	706	46	86
260	SEG120	-3745	706	46	86
261	SEG121	-3815	706	46	86
262	SEG122	-3885	706	46	86
263	SEG123	-3955	706	46	86
264	SEG124	-4025	706	46	86
265	SEG125	-4095	706	46	86
266	SEG126	-4165	706	46	86
267	SEG127	-4235	706	46	86
268	SEG128	-4305	706	46	86
269	SEG129	-4375	706	46	86
270	SEG130	-4445	706	46	86
271	SEG131	-4515	706	46	86
272	SEG132	-4585	706	46	86

**TRAY INFORMATION**



Remark:  
 1. UC1606 Die Size : 9.862\*1.647\*0.635mm<sup>3</sup> (after wafer sawing, include scribe line dimension)  
 2. Surface resistivity:  $1 * 10^5 \sim 10^6 \Omega / \text{cm}^2$

SECTION B-B

	Spec
	mm (mil)
W1	50.70±0.2 (1996)
W2	45.50±0.2 (1791)
W3	45.95±0.2 (1809)
H	4.05±0.2 (160)
E	1.75±0.2 (69)
K	1.45±0.2 (57)
Tx	1.10±0.05 (43)
Ty	1.17±0.05 (46)
Px	11.1±0.05 (437)
Py	2.95±0.05 (116)
X	10.0± <sub>0</sub> <sup>0.1</sup> (393)
Y	1.78± <sub>0</sub> <sup>0.1</sup> (70)
Z	0.81± <sub>0</sub> <sup>0.1</sup> (32)
N	60

Unless Otherwise Specified		Scale		N/A		Proj.	
Unit	mm	Package Code					
General Roughness	N/A	Material					
Tolerance		Drawing No					
Dimension	see drawing detail	Rev.					
Angle	N/A	Sheet		1 of 1		Size A4	
<b>ULTRA CHIP INC.</b> 晶宏半導體							
UC1606 IC Tray Type:H20-393*70-32(60)							
Drawn	Checked	Approved					
By	Iris Chen	Alvin Chang					B
Date	07-04-02	07-04-02					A4

## REVISION HISTORY

Version	Contents	Date of Rev.
1.0	First release	Jul. 06, 2001
1.1	Frame rate increased, AC/DC Characteristics update, Product naming rule added	Oct. 30, 2001
1.2	Operation Voltage up to 5.0V	Dec. 18, 2001
1.3	Over All revision	Aug. 16, 2002
	(1) Recommended $C_L$ value is adjusted to 5nF ~ 20nF (Page 5)	
	(2) VDD1 is renamed to VDD (Page 5)	
	(3) TP3 is renamed to TST4 (Page 7)	
	(4) TP[2:0] is renamed to TP[3:1] (Page 7)	
	(5) C[0:131] is renamed to SEG[1:132] (Page 7)	
	(6) R[1~64] is renamed to COM[1~64] (Page 7)	
	(7) RIC is renamed to CIC (Page 7)	
	(8) Application circuits are added. (Page 18, 23, 24)	
	(9) Alignment Mark Information is presented (Page 39)	
	(10) Tray Information is presented. (Page 43)	
(11) Power Consumption table is presented (Page 33)		
1.31	(1) The direction on dealing with unused bus pins is corrected as leaving open-circuit; instead of connecting to $V_{DD}/V_{SS}$ . (Section "Pin Description", page 6; "Host Interface", page 21.)	Jun. 18, 2003
	(2) Figures 8 and 9, reference circuit for S8/S9, are corrected to present SDA=D2, instead of D3. (Section "Host interface reference circuit", Page 24)	
	(3) "Power Consumption" table is filled with data. (Section "Specifications", Page 33)	
	(4) Figures 12, 13 and 14 are patched by adding pulse CS1. (Section "AC Characteristics", Pp 33-35)	

Version	Contents	Date of Rev.
1.32	(1) Section "Table of Revision History" is renamed as "Revision History" and moved to the rear of the datasheet.	Sep. 24, 2003
	(2) Recommended CB value has been modified: ~ 100x → 150 ~ 250x (Section "Pin Description", page 4)	
	(3) In the "Bits" column, number of bit is updated from "PIN" to "2" (Section "Control Registers" – "MR" entry, page 7)	
	(4) In the "Default" column, the default values are updated: "00H" → "0H" (Section "Control Registers" – entries "DC", "AC", and "LC", page 8)	
	(5) In the "Default value" column, the default value is updated: "0011b" → "011b" (Section "Command Table" – (5) Set Gain, page 9)	
	(6) Description of PC[2:1] is modified: 00b: 4x → 01b: 4x (Section "Control Register", page 9; "Command Description", page 11)	
	(7) The description for MX is updated: MX: Status of register LC[1] → LC[2] (Section "Command Description" – (3) Get Status, page 10)	
	(8) In the Action column, pin specifying is updated: Set APC[1:0] → APC[0] (Section "Command Description" – (7) Set Advance Product Configuration, page 11)	
	(9) The value of pins D[7:4] is corrected: 0110 → 1011 (Section "Command Description" – (9) Set Page Address, page 11)	
	(10) The values of WR0/WR1 of SPI(S8)/SPI(S9) are updated: "-" → "0" (Section "Host Interface" - Table 4, page 20)	
	(11) Figure 6/7: 8080/8bit and 6800/8bit parallel mode reference circuit is modified by showing RST pin. Figure 8/9: Serial-8/9 serial mode reference circuit is modified as following: SDA(D3) → SDA(D2) (Section "Host interface reference circuit", Pp 22 - 23)	
	(12) Power consumption table is added. (Section "Specifications", page 32)	
	(13) Die Size is updated. (Section "Physical Dimensions", page 37)	
	(14) Alignment Mark Information is updated. (Section "Alignment Mark Dimension", page 38)	